

# Derivatives and Other Loose Ends (Chapter 2)

Math 111 Section 17

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## 1 The Derivative

Recall the definition of derivative. If  $f(x)$  is a function, then

- $f'(a) = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}$
- $f'(a) = \lim_{h \rightarrow 0} \frac{f(a + h) - f(a)}{h}$
- $f'(x) = \lim_{h \rightarrow 0} \frac{f(x + h) - f(x)}{h}$

**Questions.** What does each of these mean? Are they different definitions, or are they really just saying the same thing? Why? When should you use one instead of the others?

**Definition.** A function is *differentiable at a* if  $f'(a)$  exists.

**Definition.** A function is *differentiable* if  $f'(a)$  exists for every  $a \in \mathcal{D}(f)$ .

**Example 1.** If  $f(x) = \frac{1-x}{(2+x)^2}$  show that  $f'(x) = \frac{-3}{(2+x)^3}$ . What are the domains of  $f$  and  $f'$ ? See Stewart page 161.

**Notation.** If  $y = f(x)$ , then

$$y' = f'(x) = \frac{dy}{dx} = \frac{df}{dx} = \frac{d}{dx}f(x) = Df(x) = D_x f(x).$$

**Fact 1.** If a function is continuous, then it is not necessarily differentiable. For example,  $f(x) = |x|$  is not differentiable at 0, although it is differentiable everywhere else.

**Fact 2.** If a function is continuous, then it must be differentiable.

These do not say the same thing!

Sometimes we cannot compute the derivative at a point exactly, and instead we need to approximate the derivative by secant lines.

**Example 2.** See Example 2 Page 159 in Stewart. Notice the use of  $\approx$  NOT  $=$ , and that it is necessary to approximate from both sides.

## 2 How can a function fail to be differentiable?

- It can have a “sharp corner.” *Example:*  $f(x) = |x|$  at  $x = 0$ .
- It can be discontinuous. *Example:*  $g(x) = \begin{cases} 1, & x \geq 0 \\ 0, & x < 0 \end{cases}$  is discontinuous at  $x = 0$ .
- It can have “infinite” slope. *Example:*  $h(x) = x^{2/3}$  at  $x = 0$ .

Check that these three functions are truly non-differentiable. Notice that  $f$  and  $h$  are continuous.

## 3 The Second Derivative

The second derivative is just the derivative of the the (first) derivative, and is denoted  $f''(x) = \frac{d^2}{dx^2}f(x)$ . Hence,

- $f''(a) = \lim_{x \rightarrow a} \frac{f'(x) - f'(a)}{x - a}$
- $f''(a) = \lim_{h \rightarrow 0} \frac{f'(a+h) - f'(a)}{h}$
- $f''(x) = \lim_{h \rightarrow 0} \frac{f'(x+h) - f'(x)}{h}$

**Example 3.** Show that if  $f(x) = x^3$ , then  $f''(x) = 6x$ .

## 4 Distance, Velocity, Acceleration

Suppose that the function  $s(t)$  denotes the **position** of an object at time  $t$ . (Most likely,  $0 \leq t < \infty$ ). If you imagine the position as a point on the real line, then  $s(t)$  denotes the **displacement** from the origin and could very easily be negative.

[However, the **distance** from the origin is always positive and is given by  $d(t) = |s(t)|$ .]

The **average velocity** of the object over the time interval  $[t_0, t_0 + h]$  is

$$\text{average velocity} = \frac{\text{net displacement}}{\text{time}} = \frac{s(t_0 + h) - s(t_0)}{h}$$

Notice that this is just the slope of the secant line over  $[t_0, t_0 + h]$  on the graph of  $s(t)$ .

We define the **(instantaneous) velocity** as

$$\text{velocity at } t_0 = v(t_0) = \lim_{h \rightarrow 0} \frac{s(t_0 + h) - s(t_0)}{h}$$

Thus, velocity is the derivative of position:  $v(t) = s'(t)$ .

However, in many problems we cannot compute the velocity exactly, and must instead approximate it by the average velocity.

The **average acceleration** of the object over the time interval  $[t_0, t_0 + h]$  is

$$\text{average acceleration} = \frac{\text{change in velocity}}{\text{time}} = \frac{v(t_0 + h) - v(t_0)}{h}$$

Notice that this is just the slope of the secant line over  $[t_0, t_0 + h]$  on the graph of  $v(t)$ .

We define the **(instantaneous) acceleration** as

$$\text{acceleration at } t_0 = a(t_0) = \lim_{h \rightarrow 0} \frac{v(t_0 + h) - v(t_0)}{h}$$

Thus, acceleration is the derivative of velocity and the second derivative of position:  $a(t) = v'(t) = s''(t)$ .

As noted on page 167 of Stewart, the **jerk** is the instantaneous rate of change of acceleration, or  $j(t) = a'(t) = v''(t) = s'''(t)$ . [A large jerk means a sudden change in acceleration.]

**Example 4 (Exercise #15 Page 148).** If a ball is thrown into the air with a velocity of 40 ft/s, its height (in ft) after  $t$  seconds is given by  $h = 40t - 16t^2$ . Find the velocity when  $t = 2$ .

*Solution:*

$$v(2) = \lim_{t \rightarrow 2} \frac{h(t) - h(2)}{t - 2} = \lim_{t \rightarrow 2} \frac{(40t - 16t^2) - (80 - 64)}{t - 2} = \dots$$

## 5 Asymptotes

To determine horizontal asymptotes of  $f(x)$ , we must investigate the behaviour as  $x \rightarrow \pm\infty$ .

**Example 5.** Determine the horizontal asymptotes of  $f(x) = \frac{3x^2 + 4}{4 - x^2}$ .

*Solution:* We simply compute.

$$\lim_{x \rightarrow \infty} f(x) = \lim_{x \rightarrow \infty} \frac{3x^2 + 4}{4 - x^2} = \lim_{x \rightarrow \infty} \frac{3 + 4/x^2}{4/x^2 - 1} = \frac{3 - 0}{0 - 1} = -3.$$

$$\lim_{x \rightarrow -\infty} f(x) = \lim_{x \rightarrow -\infty} \frac{3x^2 + 4}{4 - x^2} = \lim_{x \rightarrow -\infty} \frac{3 + 4/x^2}{4/x^2 - 1} = \frac{3 - 0}{0 - 1} = -3.$$

Thus the line  $y = -3$  is a (two-sided) horizontal asymptote.

To determine vertical asymptotes of  $f(x)$ , we must determine where  $f(x) \rightarrow \pm\infty$ . This most likely occurs at points not in the domain of  $f$ .

**Example 6.** Determine the vertical asymptotes of  $f(x) = \frac{3x^2 + 4}{4 - x^2}$ .

*Solution:* Since  $f(x) = \frac{3x^2 + 4}{4 - x^2} = \frac{3x^2 + 4}{(2 - x)(2 + x)}$ , there are two points not in  $\mathcal{D}(f)$ , namely 2 and  $-2$ .

We compute the one sided limits, beginning with  $x = 2$ .

$$\lim_{x \rightarrow 2^+} \frac{3x^2 + 4}{(2 - x)(2 + x)} = -\infty.$$

$$\lim_{x \rightarrow 2^-} \frac{3x^2 + 4}{(2 - x)(2 + x)} = \infty.$$

You should check these.

Thus the line  $x = 2$  is a vertical asymptote.

We now compute the one sided limits for  $x = -2$ .

$$\lim_{x \rightarrow -2^+} \frac{3x^2 + 4}{(2 - x)(2 + x)} = \infty.$$

$$\lim_{x \rightarrow -2^-} \frac{3x^2 + 4}{(2 - x)(2 + x)} = -\infty.$$

You should check these, too.

Thus the line  $x = -2$  is a vertical asymptote.

**Example 7.** Use information about the asymptotes, and the function itself, to sketch a graph of  $f$ , without using a calculator.

## 6 Other Wild Functions

Here are two interesting functions whose definitions are not entirely given via formulae, but rather through discription.

**Example 8 (Greatest Integer Function).** Let  $\llbracket x \rrbracket$  denote the greatest integer less than or equal to  $x$ .

Thus,  $\llbracket x \rrbracket$  is only integer-valued.

For example,  $\llbracket 2.5 \rrbracket = 2$ ,  $\llbracket 5.9999987 \rrbracket = 5$ ,  $\llbracket 1 \rrbracket = 1$ ,  $\llbracket 1/\pi \rrbracket = 0$ ,  $\llbracket -3.432 \rrbracket = -4$ , and  $\llbracket -6.5 \rrbracket = -7$ .

Draw a graph of  $f(x) = \llbracket x \rrbracket$ . Where is  $f$  continuous? not continuous? differentiable? not differentiable?

**Example 9.** Suppose that  $I(x) = \begin{cases} 1, & x \text{ is rational,} \\ 0, & x \text{ is irrational.} \end{cases}$

Show that  $I(x)$  is not continuous at  $x = 0$ . You will need to argue why the definition of continuity fails at 0, as opposed to “actually computing.”

In fact, your argument shows that  $I(x)$  is *not* continuous at *any* point. It is nowhere continuous!